

# Spinning to Win

- Materials**
- 1 paper clip—preferably large size (2 in.)
  - 50 counters
  - 1 spinner (*Math Masters*, p. 464)

**Players** 2 to 4

**Skill** Using chance data to develop a winning game strategy

**Object of the game** To collect the most counters in 12 spins.

## Directions

1. Put the counters in a pile on the table between the players.
2. For each game, draw a tally chart like the one at the right.
3. Each player claims one section of the spinner—1, 2, 5, or 10. Each player must choose a different section.
4. Players take turns spinning the paper clip. One game consists of a total of 12 spins.
5. When the paper clip lands on a section of the spinner that has been claimed, the player that claimed the section takes the number of counters printed there. Make a tally mark in the chart to show the winning number for that spin. Do this to keep track of the number of spins.
6. The winner is the player with the most counters after 12 spins.

Win 1	Win 2	Win 5	Win 10

